



# Mihaela Kavdanska

Media Art Projects, 2014-2015

# 4th Skin

2013-2015



Real-time intermedia dance performance for three performers, 20', 2013

Real-time intermedia dance performance for two performers, 15', 2014

Participative interactive installation, 2014

Research workshop for dancers & media artists, 2014-15

"4th Skin" is a comment on the subjects of ephemerality, self-exploration, illusion of control and manipulation, using the point of view to challenge the viewer's perception of reality.

The identity and memory of one's body and its presence in a given context interact with the limits of the movements and the technology. The human body becomes an interface for interaction and surface for visual expression in the same time. The interdependence between performer, filming device and body projection, reveals another perspective on the relation between oneself and the world around.

The "4th Skin" project is part of



# 4th Skin

2013-2015

Ars Electronica Festival, Linz, 2013

"Use at Your Own Risk", Victoria Art Center & MNAC Bucharest, 2014

Vila-Real en danza, "Festival en Danza Breu", Spain, 2014

Kinetica Art Fair, London, 2014

"Dans/ Tehnologie/ Interactivitate", CNDB, Bucharest, 2014

SoundART, Köln, 2014

Unpainted Media Art Fair, Munich, 2014

Post Screen Festival,, Lisbon, 2014

Espacio Enter'14, Canarias, 2014

International Meeting for Performance Research, Bilbao, 2015

Concept, artistic director, interactivity, real-time video, producer:

**Mihaela Kavdanska (RO/BG)**

Choreographer, real-time video & main performer:

**Dolma Jover Agullo (ES/ AT)**

Programming of the interactive platform for video mapping:

**Cristian Iordache (RO)/ KOTKI visuals (RO/AT)**

Live Sound

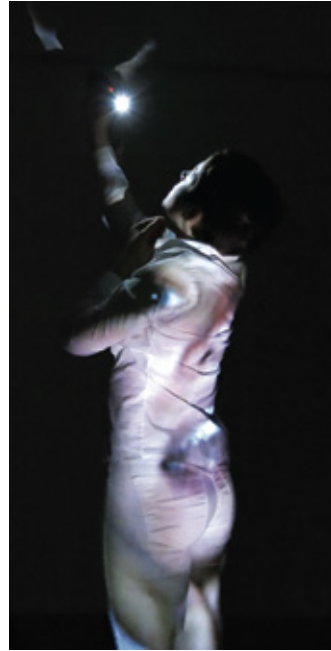
**Sorin Paun aka Randomform (RO)**

Co-producers:

**Interface Culture Lab, Linz (AT) / KOTKI visuals (RO/AT)**

[www.interface.ufg.ac.at](http://www.interface.ufg.ac.at) / [www.kotkivisuals.com](http://www.kotkivisuals.com)





# 4th Skin

Real-time intermedia dance performance for two performers, 15', 2014





# 4th Skin

Real-time intermedia dance performance for three performers, 20', 2013

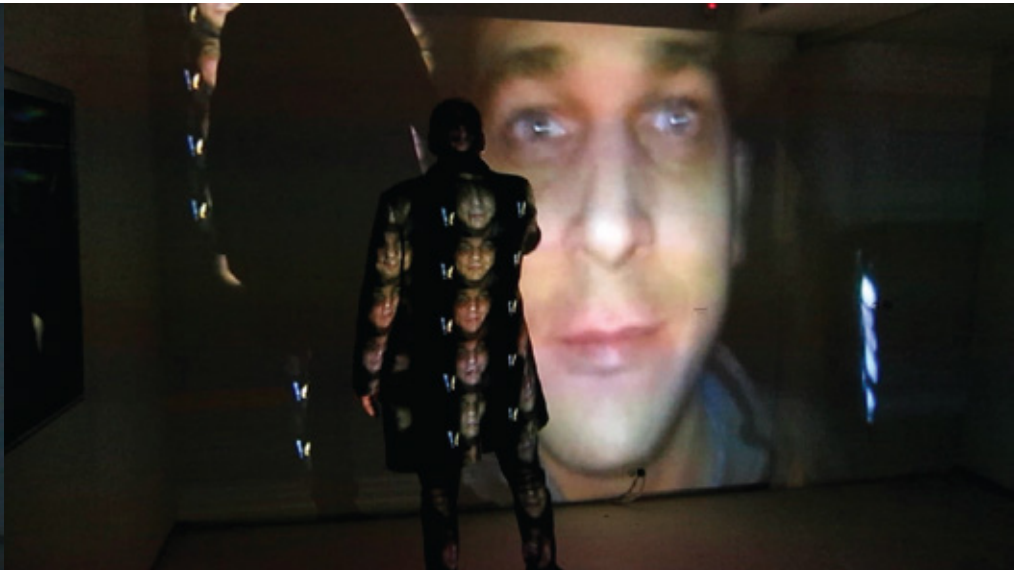
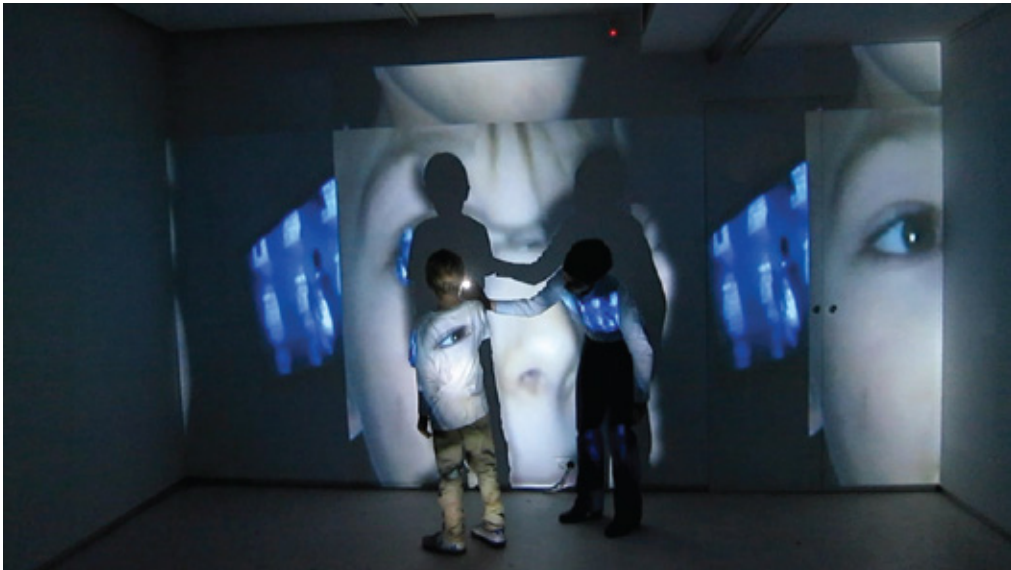






# 4th Skin

Participative interactive installation, 2014





# 4th Skin

Workshops & improvisation sessions, 2014-2015





# 10 Reimagined

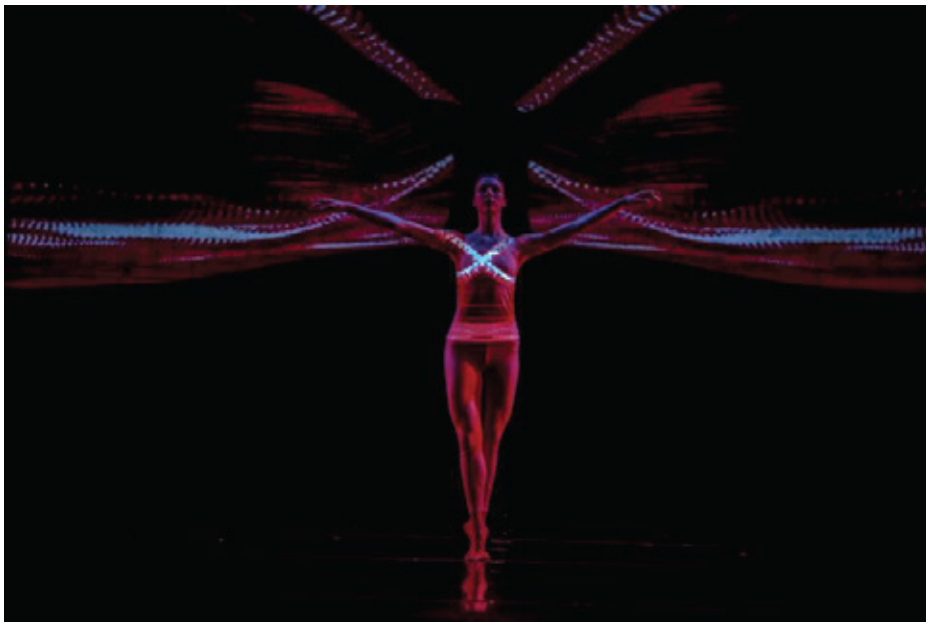
Intermedia dance performance, 2015  
In collaboration with  
Inlet Dance Theater, Cleveland, US  
&  
KOTKI visuals, RO/ AT



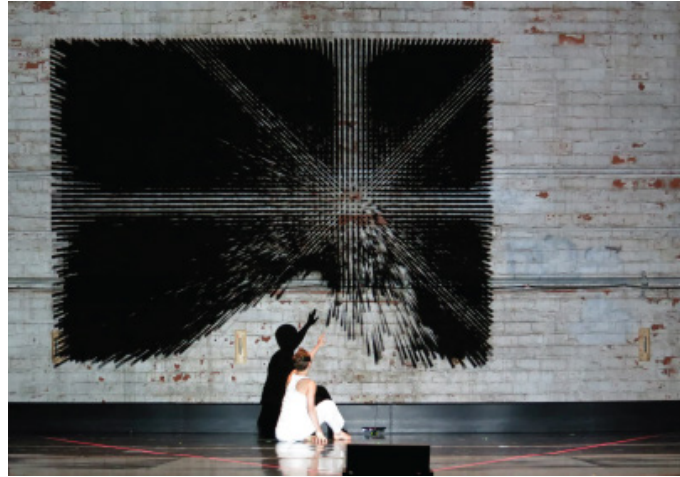


# Awaken

Intermedia dance performance, 2015  
In collaboration with  
Inlet Dance Theater, Cleveland, US  
&  
KOTKI visuals, RO/ AT



# Inner Dust

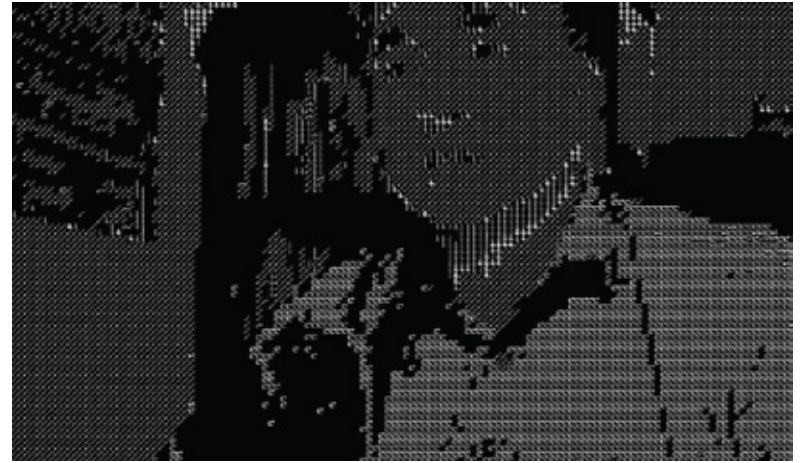


Intermedia dance performance, 2015

In collaboration with Inlet Dance Theater, Cleveland, US & Catalin Cretu, RO



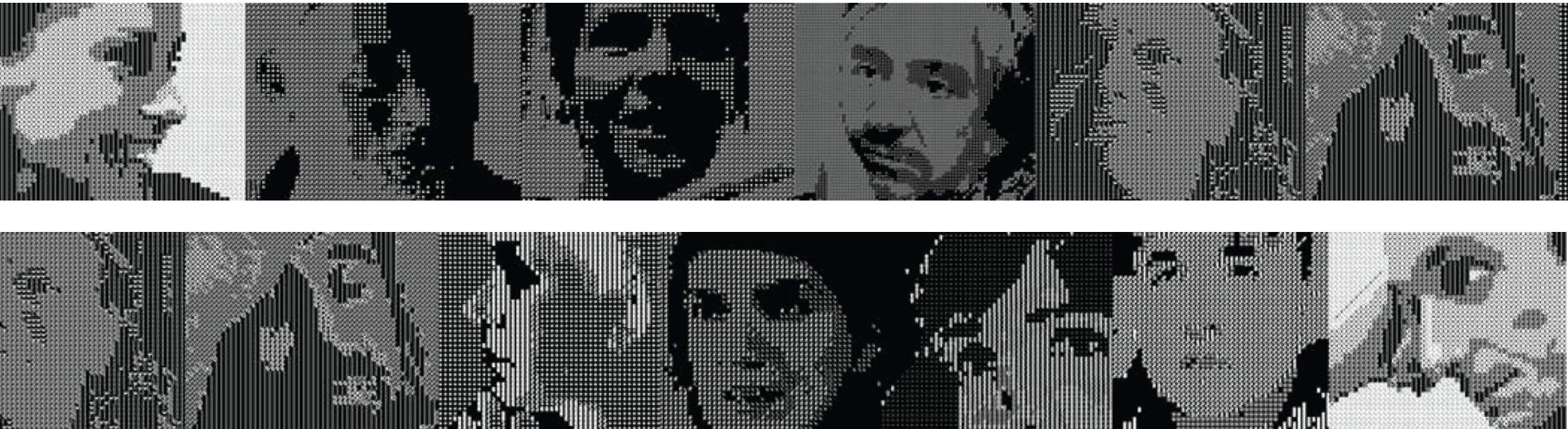




# Coded City

Bucuresti Sud Exhibition, Halele Carol, 2015

Video installation, interactive video projection, exhibition design  
In collaboration with Nathan Guo, CN, KOTKI visuals, RO/ AT, Zeppelin











# Coded Intimacy

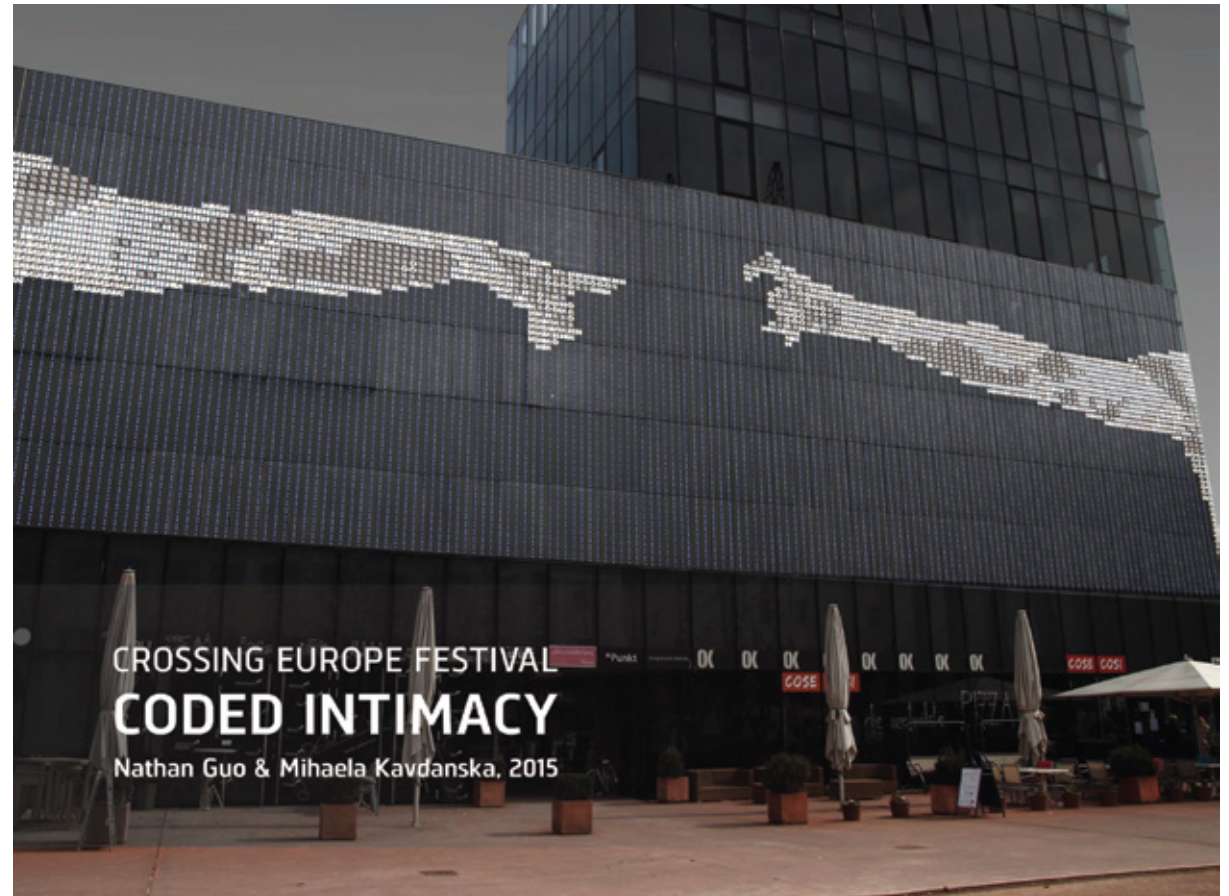
Building projection, Crossing Europe Film Festival, Linz, 2015

In collaboration with Nathan Guo, CN

“Coded Intimacy” is facade projection remixing the film *THE VISIT*, by Michael Madsen.

The project was awarded with the Energie AG price and presented at the Crossing Europe Festival in Linz, Austria.

This project translates film into text and code by translating the moving image into ASCII code. It is not only a reference to an early computer language, but also transfers the films of the festival as moving images into public space in an unusual way.





# Coded Intimacy

Building projection,  
Crossing Europe Film Festival,  
Linz, 2015  
In collaboration with Nathan Guo, CN





# Coded Intimacy

Large scale digital print & video documentation  
"Preise und Talente 2015" exhibition, Linz  
In collaboration with Nathan Guo, CN





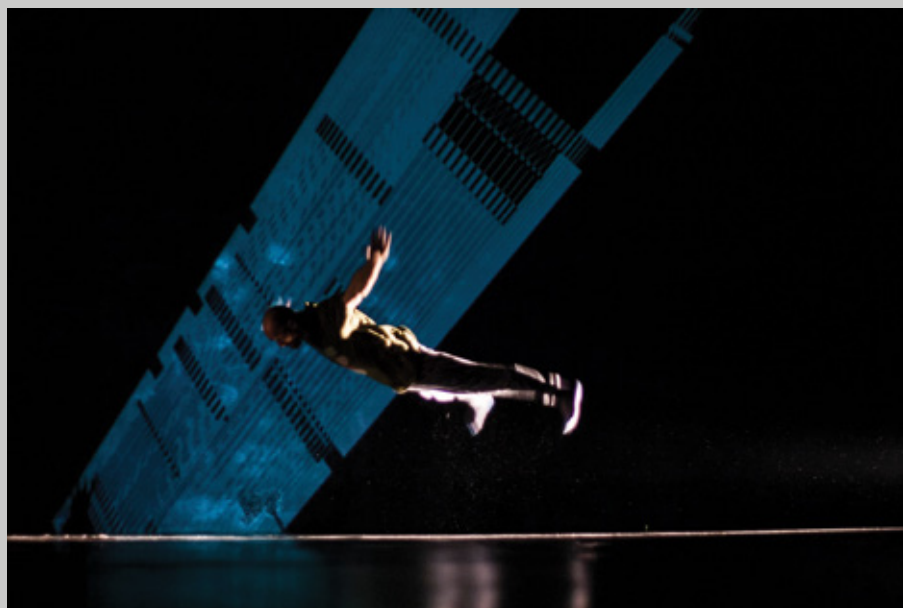
# 0002 | birdville

Intermedia dance performance, 2014

In collaboration with

Tangaj Dance & KOTKI visuals.

Concept & choreography: Simona Deaconescu



# 0002 birdville

feerie coregrafica tehnologica creata de Simona Deaconescu  
multimedia & platforme interactive: KOTKI visuals | design sonor live: Denis Bolborea  
dansatori: Denis Bolborea, Razvan Stoian, Galea Bobeicu, Clement Mensah, Mira Cook  
TANGAJ DANCE [RO] + BATTERY DANCE COMPANY [SUA] + KOTKI visuals [RO/BG]



Proiect de: TANGAJ DANCE

Co-proiect de: LIFE LONG DANCING, WASP

Finanțat de: AFON, Consiliul Județean Buzău, Consiliul Județean Galați, Consiliul Județean Iași, Consiliul Județean Vaslui, Consiliul Județean Bacău, Consiliul Județean Suceava, Consiliul Județean Botoșani, Consiliul Județean Mehedința, Consiliul Județean Gorj, Consiliul Județean Dolj, Consiliul Județean Giurgiu, Consiliul Județean Argeș, Consiliul Județean Teleorman, Consiliul Județean Vâlcea, Consiliul Județean Olt, Consiliul Județean Brașov, Consiliul Județean Sibiu, Consiliul Județean Cluj, Consiliul Județean Alba Iulia, Consiliul Județean Mureș, Consiliul Județean Harghita, Consiliul Județean Bistrița-Năsău, Consiliul Județean Neamț, Consiliul Județean Vaslui, Consiliul Județean Iași, Consiliul Județean Suceava, Consiliul Județean Botoșani, Consiliul Județean Mehedința, Consiliul Județean Gorj, Consiliul Județean Dolj, Consiliul Județean Giurgiu, Consiliul Județean Argeș, Consiliul Județean Teleorman, Consiliul Județean Vâlcea, Consiliul Județean Olt, Consiliul Județean Brașov, Consiliul Județean Sibiu, Consiliul Județean Cluj, Consiliul Județean Alba Iulia, Consiliul Județean Mureș, Consiliul Județean Harghita, Consiliul Județean Bistrița-Năsău, Consiliul Județean Neamț

În parteneriat cu: KOTKI, Centrul Cultural și de Educație COBRECIVA, Școala de Artă "Gheorghe Doineanu" Suceava

Spectacol realizat în cadrul proiectului "Cinema 0002\_Dance to Kinect"





# Hacking Meditation - when stillness interacts

Performative intervention in public space

Interactive video installation (Ars Electronica Festival, 2014)

Single channel video ( Viennafair, 2014)

In collaboration with Cristian Iordache, RO







# Hula Hoop Quartet

Part of the "Vicious Hula Hoop" project

Interactive sound performance, 2014  
BB15 Gallery, Linz

Working prototype  
Four hula hoops to be developed, which generate  
and control sound & visuals



# București'21. 840 de versuri. 40 de poeți.

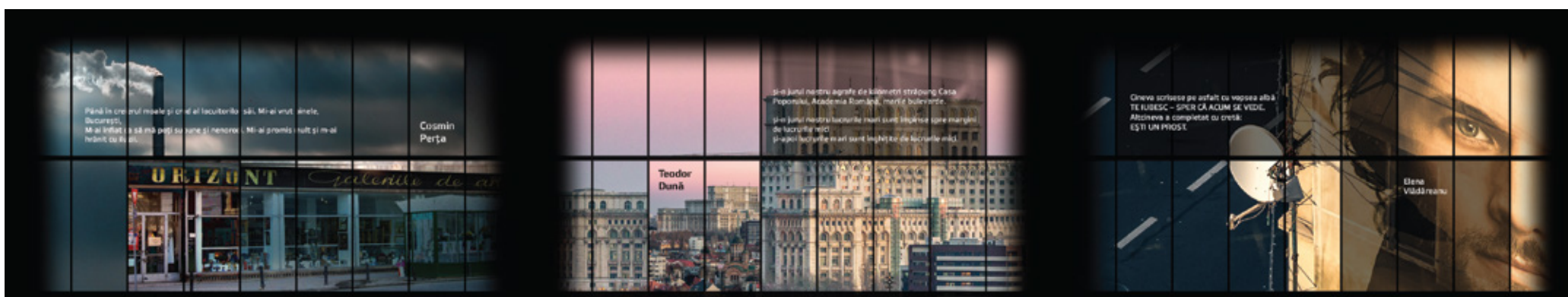
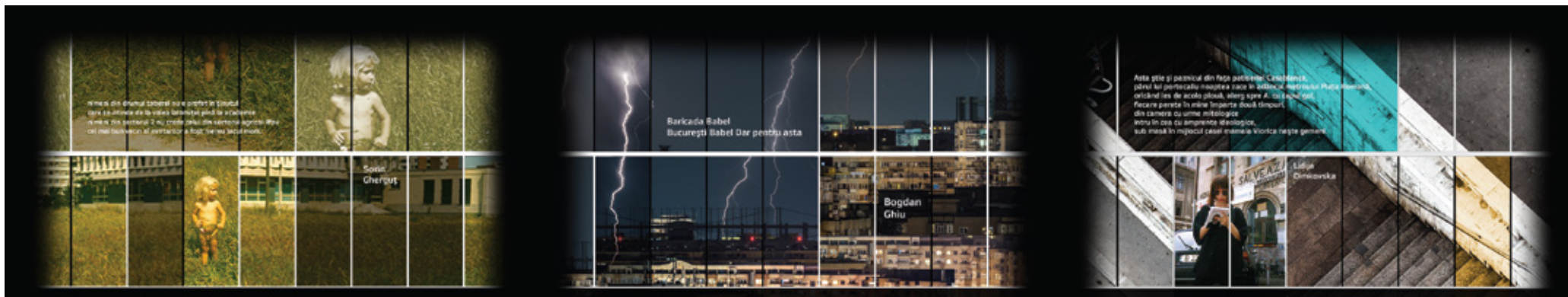
Visuals & video mapping,  
in collaboration with KOTKI visuals &  
Bucuresti Optimist.

A project initiated & produced  
by Svetlana Carstean.

Hanul Gabroveni, 2015





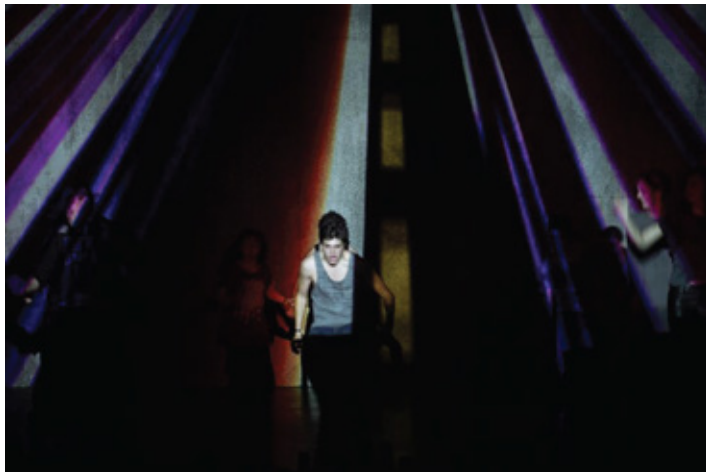




# #TEENSPIRIT

Video projections,  
in collaboration with KOTKI visuals

A #colectiv theater play  
Directed by Peter Kerek  
Scenography by Iuliana Valsan  
Excelsior Theater, Bucharest, 2015







# Mihaela Kavdanska

Media Art Projects, 2014-2015

Mihaela Kavdanska is working as intermedia artist, creative director, researcher, producer of art&culture events, curator of exhibitions & festivals.

Bulgarian born, based in Romania and Austria.

Since late '90, she's been working on personal and collaborative projects, exhibited and performed in galleries, museums, dance centers & theaters around Europe, USA & Asia.

Mihaela Kavdanska creates live experience and process based art works, where the constant exchange of perspectives plays an important role. As visual artist, she's been interested in renewing artistic language and mastering both traditional and new means. Lately, she's been concerned with the creative balance between Art and Technology, focusing on immersive AV installations and interactive dance performances, where the intermedia oneness plays main role.

Short selection of venues & events:

National Museum for Contemporary Art, Bucharest; Essl Sammlung Museum, Wien; National Museum of Foreign Art, Sofia; Cleveland Public Theater & Playhouse Square; Ars Electronica Festival; DAfest; Video-medreja; Simultan Festival; CAMP Festival; Post Screen Festival; Kinetica Art Fair, VIENNAFAIR, eXplore Dance Festival, Crossing Europe Festival, etc.

Mihaela Kavdanska is initiator, co-founder & artistic director of AVmotional Platform, founded in 2004, in Bucharest.

Since 2006, she is co-founder and creative director at KOTKI visuals, Art & Technology studio based in Bucharest & Linz.

CONTACT details:

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Thank you!